



VICTORIA GOVERNMENT GAZETTE.

Published by Authority.

[Registered at the General Post Office, Melbourne, for transmission by post as a newspaper.]

No. 390]

FRIDAY, MAY 16.

[1952

Factories and Shops Acts.

DETERMINATION OF A WAGES BOARD ADJUSTED PURSUANT TO SECTION 21 OF THE FACTORIES AND SHOPS ACT 1934 (No. 4275).

I, Henry Norman Jones, Acting Secretary for Labour, in pursuance of the powers conferred by the Factories and Shops Acts, hereby make and issue the following adjusted Determination of the Wages Board referred to hereunder showing adjusted rates and prices to operate from the beginning of the first pay period to commence in May, 1952.

Dated at Melbourne, this
16th day of May, 1952.

H. N. JONES,
Acting Secretary for Labour.

GENERAL BOARD.

(Chalk and Crayon Section.)

Clause 2 of the Determination for this Section published in *Government Gazette* No. 140 of the 9th February, 1951, shall be replaced by the following clause:—

2. WAGES PER WEEK OF 40 HOURS.

(a) Improvers.					(b) Other Employees.				
Males.			Females.						
	Percentage of Basic Wage.	s. d.		Percentage of Female Basic Wage.	s. d.				
1st year's experience	22	46 6	1st six months' experience	23	36 6	Grinding mill attendant	219 0
2nd "	31	65 6	2nd "	30	47 6	Person engaged in testing and/or checking formulae	225 0
3rd "	42	89 0	3rd "	34	54 0	Person in charge of mixing ingredients and making chalks from given formulae	220 0
4th "	57	121 0	4th "	41	65 0	Persons not provided for—			
5th "	73	155 0	5th "	45	71 6	Males	215 0
6th "	84	178 0	6th "	52	82 6	Females	159 0
7th "	90	191 0	7th "	57	90 6				
			8th "	65	103 6				

and thereafter the minimum wage.

Proportion.

One male improver to each male person receiving not less than the minimum wage.

Three female improvers to each female person receiving not less than the minimum wage.

Clauses, other than clause 2, of the said Determination for this Section as amended on the 16th February, 1951, shall remain in force.

By Authority: J. J. GOURLEY, Government Printer, Melbourne.

